Chapter 145: The Potion Factory

Sung Jin-Woo, in his ever-expanding dominion over creation, realized the importance of supporting the weaker realms and their inhabitants, especially Earth. Understanding that the hunters of Earth were still fragile in the grand scheme of the multiverse, he decided to establish a way to aid them in their struggles.

Command to the Butler

Summoning his loyal butler, Obsidian (crafted from black soil), and the three butler assistants, Sung Jin-Woo issued a new directive:

> "Establish a factory. One that can produce potions of unparalleled quality to aid those who need them most. Make it efficient, unending in its output, and flawless in its design."

With a deep bow, Obsidian and his assistants immediately set to work, dedicating themselves to fulfilling their master’s wishes.

The Potion Factory

1. Structure and Design:

Built within the depths of the Umbra Citadel, the factory was a sprawling, automated marvel powered by mana and enchanted machinery.

The facility drew on the limitless mana reserves from the citadel’s core, ensuring an unending supply of ingredients and energy.

2. Potion Categories:
The factory produced a variety of potions, each tailored for specific needs:

Water of Life: A legendary potion capable of pulling individuals back from the brink of death.

Health Potions: Designed to instantly heal injuries of all severity.

Mana Potions: Restored depleted mana reserves, allowing hunters to continue their battles without pause.

Regeneration Potions: Perfect for those who had lost limbs, capable of fully restoring their bodies.

Recovery Potions: For those experiencing exhaustion, these potions revitalized their stamina and cleared fatigue.

3. Quality Assurance:

Each potion was imbued with the essence of Sung Jin-Woo’s power, ensuring they were of the highest quality.

The potions had no side effects and were universally compatible with all beings in existence.

Distribution System

Sung Jin-Woo integrated the potion factory with the System, the mechanism he had established to manage and empower Earth’s hunters.

1. Selection Process:

Only hunters chosen for level-ups and deemed worthy of wielding the System could access these potions.

This ensured that the resources were not wasted on those who would misuse them.

2. System Shop:

The potions were made available through the hunters’ System Shop, where they could purchase them using their earned resources.

Prices were set at reasonable levels, ensuring accessibility while encouraging effort and growth.

3. Automatic Delivery:

Potions were instantly delivered to the hunters through the System, appearing in their inventory when purchased.

This eliminated the need for physical transportation and ensured the hunters had what they needed, exactly when they needed it.

Impact on Earth’s Hunters

The introduction of these potions revolutionized the lives of Earth’s hunters.

1. Survival Rates:

The availability of the Water of Life drastically reduced fatalities in life-threatening battles.

2. Combat Efficiency:

Hunters could now sustain longer engagements thanks to Health Potions and Mana Potions, allowing them to push past their limits.

3. Physical Restoration:

The Regeneration Potions provided hope to those who had been maimed, restoring their confidence and abilities.

4. Moral Boost:

Knowing they were supported by a divine figure like Sung Jin-Woo filled hunters with renewed determination and gratitude.

A Gift from the God of Shadows and Life

This potion factory was yet another testament to Sung Jin-Woo’s title as the God of Shadows and Life. By extending his reach to Earth and empowering its hunters, he solidified his role as both a protector and a benefactor.

Hunters who accessed these divine potions often whispered their thanks to the unseen god who watched over them, not realizing that the shadows they walked among were his, ever vigilant, ever protective.